

2011-12

Siddhartha United Master Minds of Information Technology(SUMMIT)

A student body, Siddhartha United Master Minds of Information Technology (SUMMIT) is constituted in the year 2005 to conduct co-curricular and extra-curricular activities.

The Events conducted during the Academic year 2011-12 are:

Group Discussion

Event Held: 23/7/2011

Description: A stimulated exercise for you to get yourself noticed in a group. A group discussion consists of communication skills, knowledge and ideas regarding a given subject, capability to co-ordinate and lead, exchange of thoughts & addressing the group as a whole.



India



**4.4.2.2
Calling**

**Event Date:
06/08/2011**

Description: Get ready to implement your innovative engineering ideas to solve Global Issues. Every participant will be provided with a topic on which he/she need to talk for a specified time imagining that he/she is an engineer and the way he/she views the situation and the solution he/she provides for the Issue to resolve the situation.

Picture Reading

Event Date: 20/08/2011

Description: Picture speaks many words". Let's see how your mind thinks and describes a picture



General & Technical Quiz

Event Date: **27/8/2011**

Description: For all the tech savvy's out there this is for you. Come and fight with your peer brains.



Word-O-Mania

Event Date: 03/08/2011

Description: Ever wondered how fascinating the English language is. This is your chance to test your linguistic abilities on a given word

Topics: Colours, Dream, Goals, Rain, Friendship, Vinayakachavathi, School, College, Pet Animals, Rainbow, Money, Computer, Movies, Love, Mirror, Smoking etc.,

Penathon

Event Date: 17/09/2011

Description: A pen is mightier than a sword. So ride on the legacy of creative writing to become the Legend



Chess

Event Date: 24/09/11

Description: Chess is a two-player board game played on a chessboard, a square-checker board with 64 squares arranged in an eight-by-eight grid. Each player begins the game with sixteen pieces: one king, one queen, two rooks, two knights, two bishops, and

eight pawns, each of these types of pieces moving differently. Pieces are used to attack and capture the opponent's pieces. The object of the game is to checkmate the opponent's king by placing it under threat of capture ("check") which cannot be avoided.

Throw ball

Event Date: 22/12/11

Description: Throw ball is a team sport in which two teams are separated by a net.

Volley ball

Event Date: 22/12/11

Description: Volleyball is a team sport in which two teams of six players are separated by a net. Each team tries to score points by grounding a ball on the other team's court under organized rules.

Cricket

Event Date: 29/12/11

Description: Cricket is a bat-and-ball game played between two teams of 11 players on an oval-shaped field, at the centre of which is a rectangular 22-yard long pitch. One team bats, trying to score as many runs as possible while the other team bowls and fields, trying to dismiss the batsmen and thus limit the runs scored by the batting team. A run is scored by the striking batsman hitting the ball with his bat, running to the opposite end of the pitch and touching the crease there without being dismissed. The teams switch between batting and fielding at the end of an innings.