

**V.R SIDDHARTHA ENGINEERING COLLEGE**  
**DEPARTMENT OF INFORMATION TECHNOLOGY**

**EVENT** : RANGOLI AND PHOTOGRAPHY COMPETITION

**DATE** : 12-01-2019

**TIME** : 10:20 - 1:00

**VENUE** : DEPARTMENT OF IT

**FOCUS REPORT**

Rangoli is a celebration of colours. On the eve of Sankranti, Rangoli competition for girls was held at IT Department of VR Siddhartha to depict the greatness of the harvest festival “Makar Sankranti”. The students took an active participation and decorated the entire corridor with enchanting designs and colours.

Whereas a photography competition is also held in par of the Rangoli competition to discover and enlighten the photography and creative skills in students.

No particular theme is given to the students to participate in the competition.

## PARTICIPANTS:

### Rangoli Competition:

S.No	Roll No	Year	Name
1	178W1A1201	2/4 B.Tech	Keerthana
2	178W1A1207	2/4 B.Tech	Swapna
3	178W1A1237	2/4 B.Tech	Dhruthi
4	178W1A1238	2/4 B.Tech	Rajeswari
5	178W1A1245	2/4 B.Tech	Priyanka
6	178W1A1251	2/4 B.Tech	Sravya
7	178W1A1257	2/4 B.Tech	Triveni
8	178W1A1205	2/4 B.Tech	Soundarya
9	178W1A1222	2/4 B.Tech	Leela
10	168W1A1206	3/4 B.Tech	Sushma
11	168W1A1211	3/4 B.Tech	Sravani

12	168W1A1204	3/4 B.Tech	Geetha
13	168W1A1209	3/4 B.Tech	Pooja
14	168W1A1208	3/4 B.Tech	Sumathi
15	168W1A1218	3/4 B.Tech	Prasanna
16	168W1A1219	3/4 B.Tech	Preethi
17	168W1A1238	3/4 B.Tech	Roopa Sri
18	168W1A1260	3/4 B.Tech	Sravya
19	168W1A1203	3/4 B.Tech	Kusuma Priyanka
20	168W1A1251	3/4 B.Tech	Smruthi
21	168W1A1255	3/4 B.Tech	Vyshnavi
22	168W1A1237	3/4 B.Tech	Neeha
23	168W1A1232	3/4 B.Tech	Sucharitha

**Picture Gallery:**













# **V.R SIDDHARTHA ENGINEERING COLLEGE**

DEPARTMENT OF INFORMATION TECHNOLOGY

**EVENT : SUMMIT**

**DATE : 27-07-2018**

**TIME : 2:40 - 4:20**

**VENUE : DEPARTMENT OF IT**

## **FOCUS REPORT**

SUMMIT is an intra departmental event conducted by the department of Information Technology as an interaction session between the seniors and juniors. The event aims at strengthening the bond between the seniors and the juniors and to maintain the healthy relationship between them. The session also helps to enhance our communication skills, managing and coordinating abilities, and also provides a platform for the juniors to seek advices and suggestions from the seniors.

The initial summit for the academic year 2018-2019 was held today. The event was organised in Technical session

### **TECHNICAL SESSION:**

1. Guessing the logos
2. identification of tools and symbols
3. Scrambled words in a sentence
4. debate
5. coding
7. debuggng

WINNERS LIST:

<b>S.NO</b>	<b>NAME</b>	<b>EVENT</b>
1	Divya	Coding
2	druthi	Debugging
3	Saketh	Guessing the logos
4	supraja	Abbreviations
5	sravani	Scrambled words
6	pravallika	Guess the tools and symbols
7	Sai madhav	debate

ORGANISERS:

1. Likhitha
2. phalguni
3. yaswanth





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The initial summit for the academic year 2018-2019 was held today. The event was organised in two sessions-Technical and Non-Technical.

### **TECHNICAL SESSION:**

1. Coding
2. Debugging
3. Guessing the family members
4. Abbreviations
4. Scrambled letters
5. Blind type
6. JAM (Topic: technology)
- 7.Math puzzles

WINNERS LIST:

<b>S.NO</b>	<b>NAME</b>	<b>EVENT</b>
1	Divya	Coding
2	Ashwanadh	Debugging
3	Saketh	Guessing the family members
4	Koushik	Abbreviations
5	Aparna	Scrambled letters
6	Sravya	Blind code
7	Lekhya	JAM (Topic: technology)

ORGANISERS:

1. Likhitha
2. Nazmeen
3. Bhagya sree
4. Chaitra
5. Alekhya
6. Anita
7. Kusuma Priyanka
8. Mahesh
9. Smruthi
10. Sravya

**NON TECHNICAL SESSION:**

1. Brain Teasers
2. Quiz
3. Picture vs. Best comment
4. Riddles



ORGANISERS:

1. Anukruthi
2. Yaswanth
3. Roopa sri
4. Sai Prasanna
5. Phani Teja



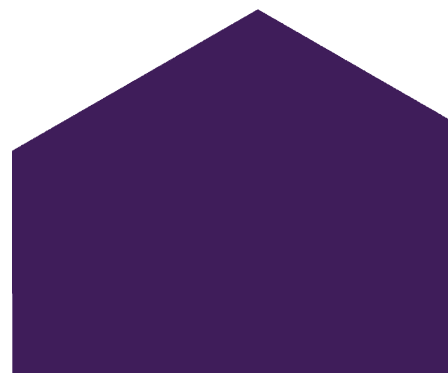
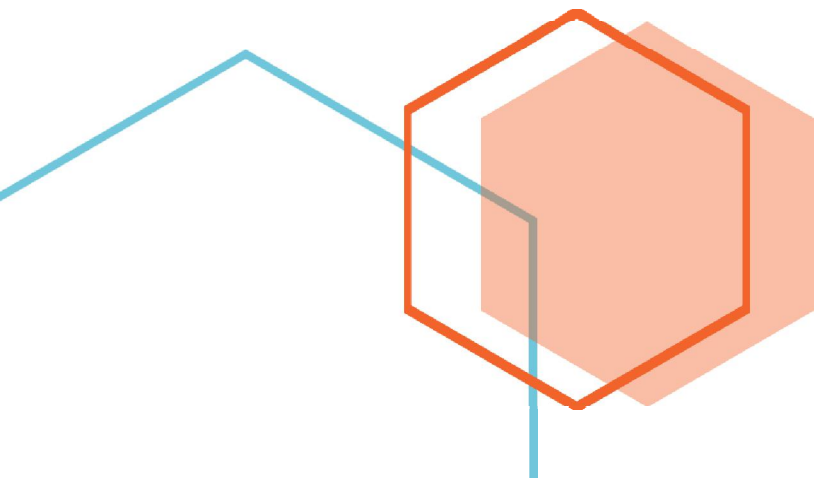


# IT - SUMMIT



**7 SEPTEMBER 2018**

This report summarizes the activities conducted in the SUMMIT on 7 September 2018







# CULTURAL SUMMIT

Organized by Roopa, Sahithya, Likhitha, Chaitra

## Spot Dance

The contestants are tested with their responding nature to the announcer, their willingness to dance suddenly and impress the audience.

The best dancer is announced as the winner.

## Dumb Charades

Originally, the game was a dramatic form of literary charades: a single person would act out each syllable of a word or phrase in order, followed by the whole phrase together, while the rest of the group guessed. A variant was to have teams who acted scenes out together while the others guessed. Today, it is common to require the actors to mime their hints without using any spoken words, which requires some conventional gestures. Puns and visual puns were and remain common.

The team with the best team work and spontaneity will win the day

## Songs

Songs are sung by many 2<sup>nd</sup> year students coming up themselves on their interest, on the occasion of last summit.



## Winners



### Spot Dance:

- 1) Hema Repani, III/IV
- 2) Aparna, II/IV

### Dumb Charades

- 1) Rachana II/IV
- 2) Rikhita II/IV

### Singing:

- 1) Divya Burma, II/IV

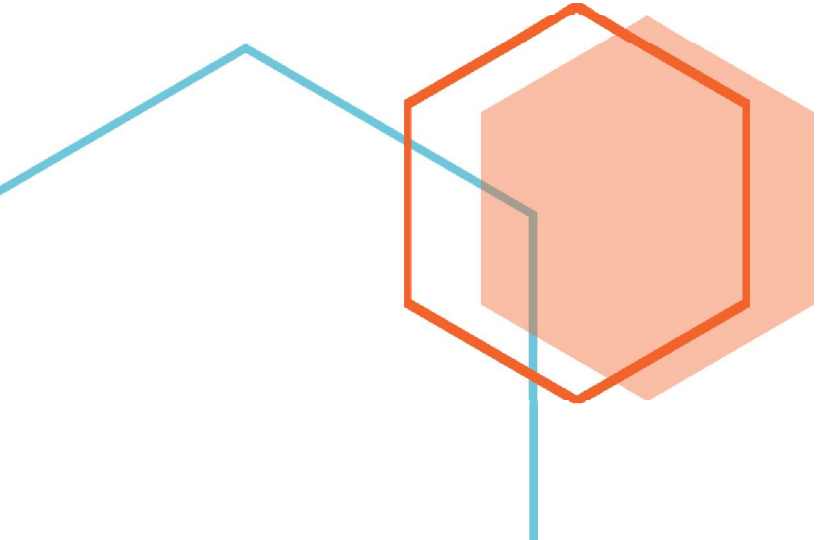


# IT - SUMMIT



10 August 2018

This report summarizes the activities conducted in the SUMMIT on 10 August 2018





# NON-TECHNICAL SUMMIT

Organized by RAMANKITHA, ROOPA, CHAITRA, LIKHITHA

## BEST FRIEND QUIZ

A pair of friends will be coming up to the dais and facing the rapid fire quiz on their friendship. Any wrong answer will make them to go for an activity.

Friends with more number of correct answers will be the winners

## Activities in chits

A daredevil who is ready to take up challenges can come up on to the stage and pick up one of the chits. They have to do the activity in the chits, like dialogue delivery, dance, etc.



## Winners



### Best Friend Quiz

- 1) Anita and Sumanjali, III/IV
- 2) Sravya and Aparna, II/IV

### Stove less cooking

- 1) Rachana II/IV
- 2) Sumanjali III/IV



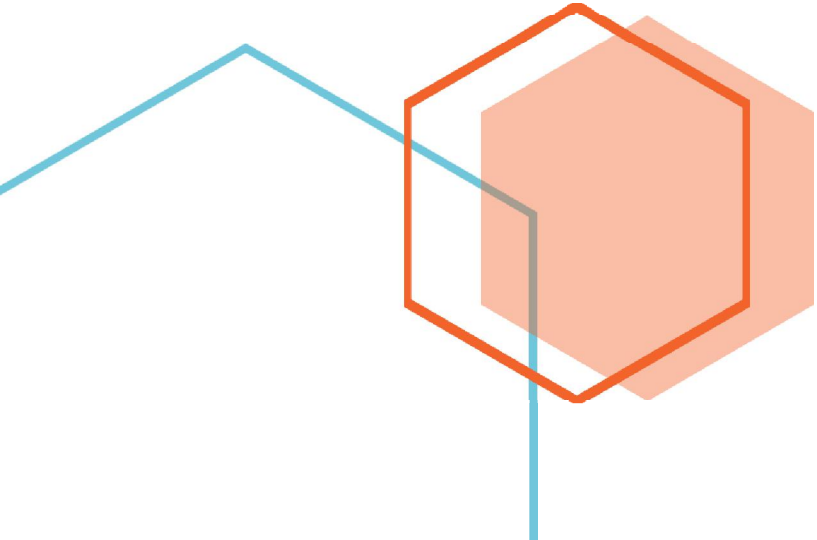


# IT - SUMMIT



17 August 2018

This report summarizes the activities conducted in the SUMMIT on 17 August 2018





# CULTURAL SUMMIT

Organized by Mahesh, Anjana, Swetha, Anukruthi

## Musical Chairs

Musical chairs is a game where a number of chairs, one fewer than the number of players, are arranged facing outward with the players standing in a circle just outside the chairs. Usually music is played while the players in the circle walk in unison around the chairs. When the music stops each player attempts to sit down in one of the chairs. The player who is left without a chair is eliminated from the game. One chair is then removed/eliminated to ensure that there will always be one fewer chair than there are players. The music resumes and the cycle repeats until there is only one player left in the game, who is the winner.

## Stove less cooking - II

The stove less backcountry food list...sounds crazy, doesn't it? But sometimes I like to embrace a little challenge, especially if it involves further simplifying my backcountry meals.

Best chef with healthy, tasty, neatly organized recipe will bag the prize



## Winners



### Musical Chairs

- 1) Anita T, III/IV
- 2) Soundarya, II/IV

### Stove less cooking

- 1) Roopa III/IV
- 2) Alekhya II/IV

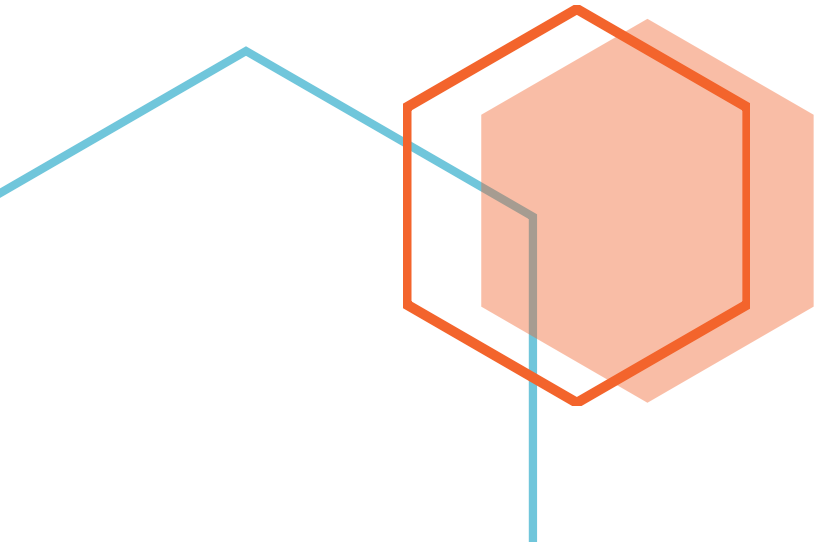


# IT - SUMMIT



**24 August 2018**

This report summarizes the activities conducted in the SUMMIT on 24 August 2018





# TECHNICAL SUMMIT

Organized by Smruthi ,Kusuma ,Supriya, Ameer

## Coding in C

Practical questions to program in C are given. The most efficient solution will be given 1<sup>st</sup> prize

## Enigma

Enigma is a blockchain-based protocol that uses groundbreaking privacy technologies to enable scalable end-to-end decentralized applications. With Enigma, "smart contracts" become "secret contracts," where input data is kept hidden from nodes in the Enigma network that execute code. Without this functionality to protect sensitive data, blockchains and smart contracts are either useless or not truly decentralized.

A quiz was held on the basics of this concept



## Winners



### Coding in C

- 1) Roopa P, III/IV
- 2) Aparna G, II/IV

### PC Assembling

- 1) Mahesh III/IV
- 2) Moneesh II/IV

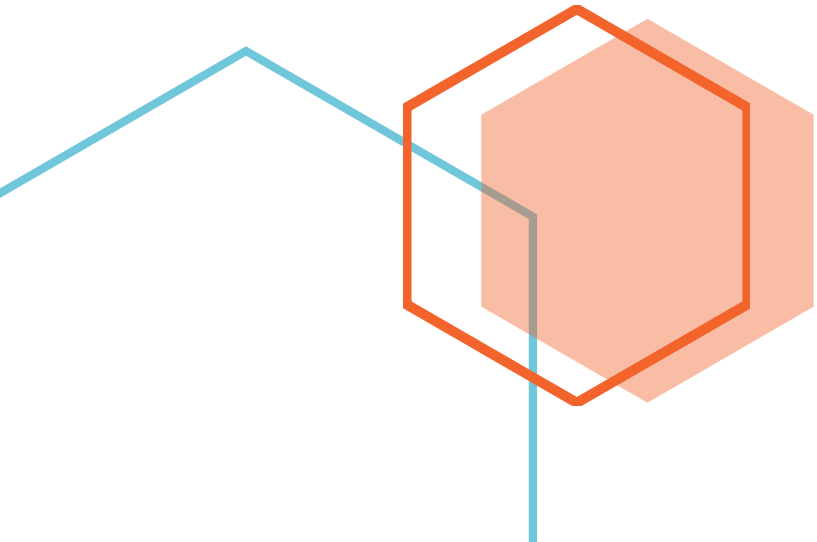


# IT - SUMMIT



**31 August 2018**

This report summarizes the activities conducted in the SUMMIT on 31 August 2018







# NON-TECHNICAL SUMMIT

Organized by Neeha, Hema, Bhavana, Sunaina

## Riddle Solving

A set of riddles were given and are expected to be solved by the audience

The most active person who answered more number of riddles is announced as the winner.

## PC Assembling

The competition is designed for students to display skills in PC assembly with great precision and speed. All the computer parts must be replaced back on the computer and to the right positions. Participants will identify the different computer components and arrange them to a working Computer, they will demonstrate their ability to follow instructions to put together a PC using the right components and tools until it has started to successful boot to a Microsoft operating system designated.

Two participants per team allowed.

One team per institution only.

Participants will have to assemble the computer from the available components.

All the teams will start at the same time.

Breaking of components strictly prohibited

The team with the best team work and spontaneity will win the day

## Winners



### Riddle Solving

- 1) Krishna Babu, III/IV
- 2) Divya, II/IV

### PC Assembling

- 1) Sathish, Mahesh III/IV
- 2) Soundarya, Rikhita II/IV