

**DEPARTMENT OF INFORMATION TECHNOLOGY****VELAGAPUDI RAMAKRISHNA SIDDHARTHA ENGINEERING COLLEGE****VR20 REGULATIONS – COURSE OUTCOMES**

<b>Course Code</b>	<b>Course Name</b>	<b>Course outcomes</b>
<b>20BS1101</b>	<b>MATRICES AND DIFFERENTIAL CALCULUS</b>	<ol style="list-style-type: none"><li>1. Determine Eigen values, Eigen vectors of a matrix.</li><li>2. Estimate Maxima and Minima of Multivariable functions.</li><li>3. Solve the Linear differential equations with constant coefficients.</li><li>4. Solve the Linear differential equations with variable coefficients.</li></ol>
<b>20BS1102B</b>	<b>APPLIED PHYSICS</b>	<ol style="list-style-type: none"><li>1. Understand the importance of quantum mechanics.</li><li>2. Analyse and understand various types of lasers and their applications.</li><li>3. Elaborate different types of optical fibers and understand the concept of Superconductivity.</li><li>4. Understand the fabrication of nanomaterials and carbon Nanotubes.</li></ol>
<b>20ES1103</b>	<b>PROGRAMMING FOR PROBLEM SOLVING</b>	<ol style="list-style-type: none"><li>1. Understand the different types of problem solving approaches</li><li>2. Apply the selections, loops, arrays, and string concepts in C to solve problems.</li><li>3. Apply functions and pointer concepts in C to solve problems.</li><li>4. Solve problems using enum, structures, unions, and file handling functions.</li></ol>
<b>20ES1104</b>	<b>BASICS OF ELECTRICAL ENGINEERING</b>	<ol style="list-style-type: none"><li>1. Analyze Electric Circuit fundamentals.</li><li>2. Understand the basic concepts of Alternating Quantities and Magnetic Circuits.</li><li>3. Analyze the basic concepts of Electric Machines.</li><li>4. Understand Measuring Instruments &amp; Solar Photo Voltaic System concepts.</li></ol>
<b>20HS1105</b>	<b>TECHNICAL ENGLISH AND COMMUNICATION SKILLS</b>	<ol style="list-style-type: none"><li>1. Develop administrative and professional compilations with felicity of expression</li><li>2. Demonstrate Proficiency in advanced reading and context oriented writing</li><li>3. Apply the elements of functional English with sustained understanding for authentic use of language in any given academic and/or professional environment</li><li>4. Execute tasks in Technical communication with competence</li></ol>

20MC11 06	<b>TECHNOL OGY AND SOCIETY</b>	<ol style="list-style-type: none"> <li>1. Understand the origins of technology and its role in the history of human progress.</li> <li>2. Know the Industrial Revolution and its impact on Society</li> <li>3. Interpret the developments in various fields of technology till Twentieth Century.</li> <li>4. Distinguish the impacts of Technology on the Environment and achievements of great scientists.</li> </ol>
20BS11 51A	<b>ENGINEER ING PHYSICS LABORAT ORY</b>	<ol style="list-style-type: none"> <li>1. Use function generator, spectrometer and travelling microscope in various experiments.</li> <li>2. Test optical components using principles of interference and diffraction of light.</li> <li>3. Determine the V-I characteristics of solar cell and photo cell and appreciate the accuracy in measurements.</li> </ol>
20ES11 52	<b>PROGRAM MING FOR PROBLEM SOLVING LABORAT ORY</b>	<ol style="list-style-type: none"> <li>1. Implement the use of programming constructs in a structural programming language.</li> <li>2. Apply the selections, loops, arrays, and string concepts in C to solve problems.</li> <li>3. Apply functions, pointer, and Enum concepts in C to solve problems.</li> <li>4. Solve problems using structures, Unions, and file handling functions.</li> </ol>
20HS11 53	<b>TECHNIC AL ENGLISH AND COMMUNI CATION SKILLS LABORAT ORY</b>	<ol style="list-style-type: none"> <li>1. Develop active and authentic listening comprehension skills relevant for the professional world.</li> <li>2. Execute web related(On-line) communication with felicity of expression</li> <li>3. Apply relevant speech patterns including standard pronunciation.</li> <li>4. Demonstrate Proficiency in Interpersonal Communication with fluency and accuracy.</li> </ol>
20ES11 54	<b>COMPUTI NG AND PERIPHER ALS LABORAT ORY</b>	<ol style="list-style-type: none"> <li>1. Able to assemble a PC and install operating system and other software.</li> <li>2. Able to trouble shoot hardware and software issues.</li> <li>3. Able to configure network settings to connect to internet.</li> <li>4. Able to create documents, presentations and spread sheets using office productivity tools.</li> </ol>

20BS2101	<b>LAPLACE TRANSFORMS AND INTEGRAL CALCULUS</b>	<ol style="list-style-type: none"> <li>1. Solve the Linear differential equations using Laplace Transforms.</li> <li>2. Evaluate areas and volumes using Double, Triple Integrals.</li> <li>3. Evaluate Grad, Div &amp; Curl of scalar and vector point functions.</li> <li>4. Convert Line Integrals to Area Integrals and Surface Integrals to Volume Integrals.</li> </ol>
20BS2102	<b>ENGINEERING CHEMISTRY</b>	<ol style="list-style-type: none"> <li>1. Analyze various water treatment methods and boiler troubles.</li> <li>2. Apply the concept of phase equilibrium to different materials and the knowledge of working of electrodes and batteries in various technological fields.</li> <li>3. Evaluate corrosion processes as well as protection methods.</li> <li>4. Apply the knowledge of conventional fuels and mechanistic aspects of conducting polymers for their effective and efficient utilisation.</li> </ol>
20ES2103A	<b>OBJECT ORIENTED PROGRAMMING USING PYTHON</b>	<ol style="list-style-type: none"> <li>1. Interpret the python syntax and semantics of control flow statements</li> <li>2. Apply functions, modules and string handling in Python to solve problems</li> <li>3. Determine the methods to create and manipulate programs with Python data structures</li> <li>4. Analyse the concepts of object oriented approach to solve problems</li> </ol>
20ES2104A	<b>BASIC ELECTRONICS ENGINEERING</b>	<ol style="list-style-type: none"> <li>1. Comprehend the fundamentals of electronic components, devices, transducers</li> <li>2. Understand and apply the principles of digital electronics</li> <li>3. Learn the principles of various communication systems.</li> </ol>
20ES2105	<b>ENGINEERING GRAPHICS</b>	<ol style="list-style-type: none"> <li>1. Understand the Scales and conics.</li> <li>2. Draw Orthographic projections of points, Lines and Planes.</li> <li>3. Draw Orthographic projections of Solids and to understand basics of Auto CAD.</li> <li>4. Understand the sections, Developments of solids and draw isometric views using Auto CAD.</li> </ol>

20MC2106	<b>PROFESSIONAL ETHICS &amp; PRACTICE</b>	<ol style="list-style-type: none"> <li>1. Know the moral autonomy and uses of ethical theories.</li> <li>2. Understand Engineering as Experimentation</li> <li>3. Understand about safety, risk and professional rights.</li> <li>4. Know the ethics regarding Global issues related to Environment, Computers and weapon's development. Understand general principles of contracting.</li> </ol>
20BS2151B	<b>ENGINEERING CHEMISTRY LABORATORY</b>	<ol style="list-style-type: none"> <li>1. Analyze ores, commercial samples, quality parameters of water samples from different sources</li> <li>2. Perform quantitative analysis using instrumental methods.</li> <li>3. Apply the knowledge of preparation of polymers, separation of ions, mechanism of corrosion and photochemical reactions.</li> </ol>
20ES2152A	<b>OBJECT ORIENTED PROGRAMMING USING PYTHON LABORATORY</b>	<ol style="list-style-type: none"> <li>1. Demonstrate the usage of Python syntax and semantics in solving the problems</li> <li>2. Develop python programs using functions and built in modules</li> <li>3. Implement Python data structures to solve the complex problems</li> <li>4. Apply object oriented concepts to design solution to real world scenarios</li> </ol>
20ES2153	<b>ENGINEERING WORKSHOP</b>	<ol style="list-style-type: none"> <li>1. Understand the basic joints using wood and familiarize with various fundamental aspects of house wiring.</li> <li>2. Prepare basic models using sheet metal and practice joining of metals using arc welding technique.</li> <li>3. Familiarize with various manufacturing processes such as injection moulding and 3D printing</li> <li>4. Understand the preparation of PCB</li> <li>5. Understand simple IOT Applications using Arduino</li> </ol>
20BS3101	<b>COMPLEX ANALYSIS AND NUMERICAL METHODS</b>	<ol style="list-style-type: none"> <li>1. Determine analytic, non-analytic functions and evaluate complex integrals.</li> <li>2. Analyze Taylor, Laurent series and apply residue theorem for computing real definite integrals.</li> <li>3. Find solutions for algebraic, transcendental, system of equations and estimate functions using polynomial interpolation.</li> </ol>

<b>20ES31 02</b>	<b>DISCRETE MATHEM ATICS FOR INFORMA TION TECHNOL OGY</b>	<ol style="list-style-type: none"> <li>1. Solve initial value problems numerically.</li> <li>2. Understand the logical inference and counting techniques</li> <li>3. Solve problems involving recurrence relations and generating functions</li> <li>4. Apply abstract algebra and evaluate the algebraic structures</li> </ol>
<b>20IT330 3</b>	<b>DATA STRUCTU RES</b>	<ol style="list-style-type: none"> <li>1. Classification of graphs and interpret their applications.</li> <li>2. Illustrate various techniques for searching, sorting and hashing.</li> <li>3. Demonstrate the operations on linear data structures like stack, queue and linked list.</li> <li>4. Analyze various operations on nonlinear data structures – binary tree, binary search tree, AVL and B-trees.</li> </ol>
<b>20IT330 4</b>	<b>COMPUTE R ORGANIZ ATION</b>	<ol style="list-style-type: none"> <li>1. Apply data structures to solve real-time problems efficiently.</li> <li>2. Understand register transfer operations, Multiprocessors, CPU organizations and various Addressing Modes</li> <li>3. Identify the design requirements in organization of hardware that enables the CPU to fetch and execute instructions.</li> <li>4. Illustrate Fixed Point and Floating point Arithmetic Operations.</li> </ol>
<b>20IT330 5</b>	<b>OPERATIN G SYSTEMS</b>	<ol style="list-style-type: none"> <li>1. Analyze different ways of communicating with I/O devices and Memory organizations.</li> <li>2. Understand the concepts of operating system operations services, Process, Multithreading, file, directory and RAID structures.</li> <li>3. Apply synchronization, Page Replacement, CPU scheduling algorithms.</li> <li>4. Analyze the techniques for handling IPC, deadlocks &amp; memory management</li> </ol>
<b>20TP31 06</b>	<b>LOGIC AND REASONIN G</b>	<ol style="list-style-type: none"> <li>1. Illustrate various file allocation, free space management and disk scheduling techniques</li> <li>2. Think reason logically in any critical situation</li> <li>3. Analyze given information to find correct solution</li> <li>4. To reduce the mistakes in day to day activities in practical life</li> <li>5. Develop time management skills by approaching different shortcut methods</li> <li>6. Use mathematical based reasoning to</li> </ol>

		make decisions
20MC3107A	<b>ENVIRONMENTAL STUDIES</b>	<ol style="list-style-type: none"> <li>1. Apply logical thinking to solve problems and puzzles in qualifying exams for companies and in other competitive exams</li> <li>2. Identify various factors causing degradation of natural resource and Control Measures</li> <li>3. Identify various ecosystem and need for biodiversity</li> <li>4. Realize and explore the problems related to environmental pollution and its management</li> </ol>
20IT3308	<b>OBJECT ORIENTED PROGRAMMING USING C++</b>	<ol style="list-style-type: none"> <li>1. Apply the information and technology to analyze social issues, use acts associated with environment</li> <li>2. Outline the essential features and elements of the C++ programming language</li> <li>3. Identify class hierarchies using the object-oriented design process</li> <li>4. Apply exception handling mechanism to handle errors occur at runtime</li> </ol>
20ES3351-	<b>WEB PROGRAMMING LAB</b>	<ol style="list-style-type: none"> <li>1. Summarize generic classes with C++ templates.</li> <li>2. Develop static web pages using open source technologies.</li> <li>3. Analyze different types of Cascading Style sheets</li> <li>4. Design web application that interacts with a web server</li> <li>5. Implement Model-View-Controller pattern for web applications development</li> <li>6. Apply custom validations to validate web forms.</li> </ol>
20IT3352	<b>DATA STRUCTURES LAB</b>	<ol style="list-style-type: none"> <li>1. Create websites using Django framework with interactive server side scripting.</li> <li>2. Implement various searching and sorting algorithm techniques</li> <li>3. Demonstrate various operations of stack and queue data structures for problem solving</li> <li>4. Implement different types of operations on lists.</li> <li>5. Implement operations on basic tree data</li> </ol>

		<p>structures.</p> <ol style="list-style-type: none"> <li>6. Perform operations on balanced data structures - AVL and B-trees</li> </ol>
<b>20IT3353</b>	<b>OBJECT ORIENTED PROGRAMMING USING C++ LABORATORY</b>	<ol style="list-style-type: none"> <li>1. Solve scenario based problems using appropriate data structures</li> <li>2. Demonstrate an understanding of the overall syntax and semantics of C++ programs by writing programs from specifications given in class.</li> <li>3. Develop C++ programs to implement overload of functions, constructors and operators</li> <li>4. Implement inheritance and its variants using C++</li> <li>5. Apply virtual and pure virtual function &amp; complex programming situation.</li> <li>6. Apply the knowledge of exception handling to design error free applications</li> </ol>
<b>20BS4101</b>	<b>STATISTICS WITH R</b>	<ol style="list-style-type: none"> <li>1. Create programs using generic classes and Standard Template Libraries for solving real time scenarios.</li> <li>2. Understand the fundamental syntax of R through readings, practice exercises, demonstrations, writing R code and Visualize data attributes using ggplot2 and other R packages.</li> <li>3. Manipulate numeric and textual data types using the R programming language and R Studio.</li> <li>4. Apply the knowledge of Probability and conduct Tests of Hypothesis for Statistical Inference.</li> </ol>
<b>20IT4302</b>	<b>JAVA PROGRAMMING</b>	<ol style="list-style-type: none"> <li>1. Fit some basic types of Statistical Models.</li> <li>2. Understand object-oriented programming principles to build classes and create objects</li> <li>3. Analyze assertions and exception handling techniques to debug correctness and handle run time errors</li> <li>4. Apply the knowledge of generics, collections and multi-threading to solve the problems</li> </ol>

<b>20IT4303</b>	<b>ADVANCED DATA STRUCTURES AND ALGORITHMS</b>	<ol style="list-style-type: none"> <li>1. Demonstrate the knowledge of lambda expressions and Stream API operations to solve the problems.</li> <li>2. Understand the asymptotic performance of algorithms and various operations on data structures</li> <li>3. Synthesize design techniques and choose appropriate technique to solve problems.</li> <li>4. Analyze algorithm design techniques to provide optimal solution for given problem.</li> </ol>
<b>20IT4304</b>	<b>DATABASE MANAGEMENT SYSTEMS</b>	<ol style="list-style-type: none"> <li>1. Distinguish deterministic and non-deterministic algorithms and their performances.</li> <li>2. Demonstrate DBMS architecture and conceptual database modeling for database design</li> <li>3. Formulate solutions to handle databases using indexing, SQL, relational algebra and NOSQL</li> <li>4. Develop database schemas using normalization approaches.</li> </ol>
<b>20HS4105</b>	<b>UNIVERSAL HUMAN VALUES 2: UNDERSTANDING HARMONY</b>	<ol style="list-style-type: none"> <li>1. Apply the concepts relevant to transaction processing in database systems.</li> <li>2. Understand and aware of themselves and their surroundings (family, society and nature).</li> <li>3. Handle problems with sustainable solutions, while keeping human relationships and human nature in mind.</li> <li>4. Exhibit critical ability and become sensitive to their commitment towards their understanding of human values, human relationship and human society.</li> </ol>
<b>20IT4351</b>	<b>JAVA PROGRAMMING LAB</b>	<ol style="list-style-type: none"> <li>1. Apply what they have learnt to their own self in different day-to-day settings in real life.</li> <li>2. Design solutions to applications using object oriented approach using Java</li> <li>3. Implement java technology to solve runtime errors and test the correctness of programs using exception handling and assertions</li> <li>4. Develop java applications to make use of collections framework and generics to solve real world problems</li> <li>5. Apply the knowledge of delegation event model to handle semantic and low level events</li> <li>6. Solve real world problems using Java legacy classes</li> </ol>



<b>20IT435 1</b>	<b>DATABAS E MANAGE MENT SYSTEMS LAB</b>	<ol style="list-style-type: none"> <li>1. Design graphical user interface applications using Java Swings</li> <li>2. Experiment DDL and DML statements with integrity constraints</li> <li>3. Apply various SQL functions and operators in RDBMS</li> <li>4. Develop solutions to query problems using nested queries with various operators.</li> </ol>
<b>20IT435 3</b>	<b>ADVANCE D PROGRAM MING LAB-I</b>	<ol style="list-style-type: none"> <li>1. Implement PL/SQL on stored databases.</li> <li>2. Demonstrate the knowledge of problem solving and to find solutions that use different types of programming paradigms.</li> <li>3. Apply the knowledge of number theory to solve problems and generate solutions.</li> <li>4. Design solutions to the problems by applying linear and non-linear data structures.</li> <li>5. Develop combinatory solutions to the real world problems.</li> <li>6. Execute basic algorithmic ideas using greedy approach to solve competitive programming problems.</li> </ol>
<b>20TP41 06</b>	<b>ENGLISH FOR PROFESSI ONALS</b>	<ol style="list-style-type: none"> <li>1. Analyze dynamic programming approaches to generate solution to the problems .</li> <li>2. Present themselves effectively in the professional world by shedding off their inhibitions about communicating in English</li> <li>3. Introduce themselves as well as others appropriately</li> <li>4. Use vocabulary to form sentences and narrate stories by using creative thinking skills</li> <li>5. Involve in practical activity oriented sessions and respond positively by developing their analytical thinking skills.</li> </ol>
<b>20MC4 108B</b>	<b>INDIAN CONSTITU TION</b>	<ol style="list-style-type: none"> <li>1. Learn about various expressions to be used in different situations.</li> <li>2. Know the fundamental law of the land</li> <li>3. Understand how fundamental rights are protected</li> <li>4. Perceive the structure and formation of the Indian Government System</li> </ol>

<b>20IT350 1</b>	<b>COMPUTER NETWORKS</b>	<ol style="list-style-type: none"> <li>1. Explain when and how an emergency can be imposed and what are the consequences.</li> <li>2. Understand the functioning of the network components in wired and wireless communication</li> <li>3. Apply error detection, correction and security methods in a network</li> <li>4. Analyze different protocols functioning at Application layer, Transport layer and Network layer.</li> </ol>
<b>20IT530 2</b>	<b>SOFTWARE ENGINEERING</b>	<ol style="list-style-type: none"> <li>1. Evaluate the shortest path in data transfer with Routing algorithms</li> <li>2. Understand the basic fundamentals of software development life cycle.</li> <li>3. Apply process models and testing techniques to real time applications.</li> <li>4. Analyze requirements, specifications to build system architecture.</li> </ol>
<b>20HS51 03</b>	<b>ENGINEERING ECONOMICS AND MANAGEMENT</b>	<ol style="list-style-type: none"> <li>1. Create UML diagrams that represent static and dynamic aspects of a software.</li> <li>2. Understand various forms of organizations and principles of management</li> <li>3. Understand the various aspects of business economics.</li> <li>4. Perceive the knowledge on Human resources and Marketing functions</li> </ol>
<b>20IT540 4A</b>	<b>DATA MINING</b>	<ol style="list-style-type: none"> <li>1. Evaluate various alternatives economically.</li> <li>2. Understand the basic concepts of warehousing and mining.</li> <li>3. Derive various interesting patterns and associations in datasets.</li> <li>4. Design classifier models to predict future trends.</li> </ol>

20IT54 04B	<b>DOT NET TECHNOL OGIES</b>	<ol style="list-style-type: none"> <li>1. Apply unsupervised learning techniques for a given application.</li> <li>2. Understand the Microsoft .NET Framework Architecture and its features such as delegates and Lambda expressions.</li> <li>3. Apply the object oriented features of Dot Net frame work in solving Real world applications.</li> <li>4. Implement modern database interactivity using the Entity framework for database connectivity.</li> </ol>
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<b>20IT54 04C</b>	<b>BLOCKCHAIN TECHNOLOGIES</b>	<ol style="list-style-type: none"> <li>1. Develop a dynamic web application using ASP.net core Razor pages.</li> <li>2. Understand block chain terminologies and its properties and the emerging models for blockchain technology</li> <li>3. Familiarize with the functional/operational aspects of cryptocurrency ecosystem and identify major challenges and technical gaps existing between theory and practice in cryptocurrency domain</li> <li>4. Design Smart Contracts of blockchain Technology using Solidity and Remix IDE</li> </ol>
<b>20IT52 05A</b>	<b>AI TOOLS, TECHNIQUES AND APPLICATIONS.</b>	<ol style="list-style-type: none"> <li>1. Build private-permissioned block chain-based applications for enterprises and businesses</li> <li>2. Apply basic principles of AI in solutions that require problem solving, inference, perception, knowledge representation, and learning.</li> <li>3. Analyze Reinforcement Learning to real life planning problems.</li> <li>4. Evaluate techniques for computer-based representation and manipulation of complex information, and uncertainty.</li> </ol>
<b>20IT52 05B</b>	<b>MOBILE APPLICATION DEVELOPMENT</b>	<ol style="list-style-type: none"> <li>1. Create chat bots for various application using AI tools.</li> <li>2. Interpret features of android environment and development tools.</li> <li>3. Design rich user interfaces by using various controls &amp; views.</li> <li>4. Apply the knowledge of fragment and activity life cycles to design apps</li> </ol>
<b>20IT52 05C</b>	<b>INTRODUCTION TO DATABASE MANAGEMENT SYSTEMS</b>	<ol style="list-style-type: none"> <li>1. Analyze various layout managers and widgets to develop Android applications.</li> <li>2. Understand functional components of the DBMS and ER Modelling.</li> <li>3. Design different data models for real-time applications.</li> <li>4. Develop queries using Structured Query Language.</li> </ol>
<b>20IT53 51A</b>	<b>DATA MINING LAB</b>	<ol style="list-style-type: none"> <li>1. Apply normalization technique for schema refinement.</li> <li>2. Create a Data warehouse for the given database.</li> <li>3. Implement data preprocessing to the given dataset.</li> <li>4. Design a model to extract the patterns from the data.</li> </ol>

<b>20IT53 51B</b>	<b>DOTNET TECHNOLOGIES LAB</b>	<ol style="list-style-type: none"> <li>1. Evaluate the model designed for pattern extraction.</li> <li>2. Implement the Console Applications in C#.</li> <li>3. Implement the object oriented features of Dot Net frame work in solving Real-world Applications.</li> <li>4. Design web application with variety of web controls and validation controls.</li> </ol>
<b>20IT53 51C</b>	<b>BLOCKCHAIN TECHNOLOGIES LAB</b>	<ol style="list-style-type: none"> <li>1. Develop dynamic web applications that include database interactivity.</li> <li>2. Build smart contracts using Remix IDE, Ganache and Myether Wallet in Ethereum Platform.</li> <li>3. Build private-permissioned block chain-based applications for enterprises and businesses.</li> <li>4. Develop IPFS file system using peer to peer networks</li> </ol>
<b>20IT53 52</b>	<b>ADVANCED PROGRAMMING LAB - II</b>	<ol style="list-style-type: none"> <li>1. Build a block chain raffle using Solidity programming language</li> <li>2. Combine fundamental data structures and algorithmic techniques in building a complete solution to a given problem</li> <li>3. Solve recurrences describing the performance of string algorithms.</li> <li>4. Develop combinatory solutions to the real-world problems .</li> <li>5. Analyze dynamic programming strategies to solve a given problem.</li> <li>6. Derive solutions to the problems based on Computational Geometry.</li> </ol>
<b>20TP15 07</b>	<b>PERSONALITY DEVELOPMENT</b>	<ol style="list-style-type: none"> <li>1. Evaluate new techniques for solving specific problems in line with space and time requirements.</li> <li>2. Understand the corporate etiquette.</li> <li>3. Make presentations effectively with appropriate body language</li> <li>4. Be composed with positive attitude</li> </ol>
<b>20IT56 07</b>	<b>REACT PROGRAMMING</b>	<ol style="list-style-type: none"> <li>1. Understand the core competencies to succeed in professional and personal life</li> <li>2. Understand the client-side JavaScript application development through React library</li> <li>3. Apply React features such as forms, reuse and nest components</li> <li>4. Develop functional front-end web application using React</li> </ol>

<b>20IT56 07</b>	<b>GOOGLE GO</b>	<ol style="list-style-type: none"> <li>1. Implement state management, routing and data incorporation in React</li> <li>2. Understand the Go Language Environment and its features.</li> <li>3. Manipulate GO language data types such as Arrays, Strings and Pointers.</li> <li>4. Implement code reusability, modularity, and flexibility to solve complex compositions.</li> </ol>
<b>20IT63 01</b>	<b>CLOUD COMPUTI NG</b>	<ol style="list-style-type: none"> <li>1. Analyze predefined and user defined packages, servers to develop real time applications</li> <li>2. Interpret the concepts of cloud computing and its standards.</li> <li>3. Analyze cloud models, security and storage accessibility in different cloud ecosystems</li> <li>4. Illustrate cloud services offered by various cloud vendors for an enterprise</li> </ol>
<b>20IT53 02</b>	<b>MACHINE LEARNIN G</b>	<ol style="list-style-type: none"> <li>1. Implement cloud environment for various real time applications.</li> <li>2. Understand the fundamental concepts of machine learning</li> <li>3. Apply linear, distance based, and decision tree based models</li> <li>4. Analyze probabilistic, neural network models</li> </ol>
<b>20IT63 03</b>	<b>WEB PROGRA MMING AND DEVELOP MENT</b>	<ol style="list-style-type: none"> <li>1. Design a suitable machine learning model for a given scenario</li> <li>2. Understand features of Spring Boot, Spring Framework, Spring cloud and process involved to connect to Java Database Connectivity</li> <li>3. Apply concepts of Servlets to develop server side applications</li> <li>4. Design web applications with Spring Boot Annotations and connecting to JPA with Spring MVC and Spring Boot</li> </ol>
<b>20IT54 04A</b>	<b>DATA VISUALIZ ATION</b>	<ol style="list-style-type: none"> <li>1. Develop Representational State Transfer services in Spring Boot applications</li> <li>2. Illustrate visualizations that represent the relationships contained in complex data sets and their interpretation.</li> <li>3. Analyze data to create a visualization for a particular research application.</li> <li>4. Identify appropriate visualization chart to present and represent design solutions.</li> </ol>

<b>20IT64 04B</b>	<b>BIG DATA</b>	<ol style="list-style-type: none"> <li>1. Choose leading open source software packages to create and publish visualizations that enable clear interpretations of big, complex and real world data.</li> <li>2. Understand Big data characteristics, Hadoop, Hive, HDFS and Map Reduce architectures.</li> <li>3. Use Nosql Databases to process different varieties of Data.</li> <li>4. Apply Pig Latin, Hive Scripts and Map Reduce programming on real time applications.</li> </ol>
<b>20IT64 04C</b>	<b>INTERNE T OF THINGS</b>	<ol style="list-style-type: none"> <li>1. Develop In-Memory Data Analytics with Spark and Spark Streaming.</li> <li>2. Analyze various protocols, privacy and security of Internet of Things.</li> <li>3. Apply the methods of data acquiring, organizing and analytics using</li> <li>4. Cloud platform for IoT applications.</li> <li>5. Design portable IoT system using Raspberry Pi and Arduino.</li> </ol>
<b>20IT64 04D</b>	<b>INFORMA TION RETRIEV AL SYSTEM</b>	<ol style="list-style-type: none"> <li>1. Apply the steps of the design methodology in developing IoT applications.</li> <li>2. Understand the basic concepts and techniques in Information Retrieval</li> <li>3. Evaluate information retrieval system performance and queries formulation</li> <li>4. Infer relevance feedback and query operations on a text database</li> </ol>
<b>20IT62 05A</b>	<b>AGILE SOFTWARE DEVELOP MENT</b>	<ol style="list-style-type: none"> <li>1. Analyze the web characterization and digital libraries implications</li> <li>2. Apply software development methods for time management of agile projects.</li> <li>3. Analyze agile software development processes, quality and team work in learning.</li> <li>4. Evaluate measures that suit agile software development environments to process and product quality which delves into the details of TDD implementation.</li> </ol>

<b>20IT62 05B</b>	<b>AUTOMATA AND COMPILER DESIGN</b>	<ol style="list-style-type: none"> <li>1. Build teams to establish a professional software development that promotes team members accountability and responsibility.</li> <li>2. Understand the concepts of abstract machines, compiler design, language classes &amp; grammar relationships and variants of syntax trees.</li> <li>3. Apply code generation and code optimization techniques, top down and bottom up parsing techniques on context free grammars</li> <li>4. Construct finite state machines, Parsing Tables and regular expressions for modeling and solving computation problems.</li> </ol>
<b>20IT62 05C</b>	<b>INTRODUCTION TO DATA STRUCTURES</b>	<ol style="list-style-type: none"> <li>1. Design Context free grammars, Pushdown Automata and Turing machines for the formal languages.</li> <li>2. Apply linear data structures to solve different applications.</li> <li>3. Develop algorithms to solve a given problem using appropriate data structure.</li> <li>4. Implement operations on binary trees, binary search trees and sorting.</li> </ol>
<b>20IT63 51</b>	<b>WEB PROGRAMMING AND DEVELOPMENT LAB</b>	<ol style="list-style-type: none"> <li>1. Solve problems using algorithm design methods such as the divide and conquer, greedy method and dynamic programming.</li> <li>2. Implement Java Database Connectivity Application Programming Interface to connect to relational databases</li> <li>3. Build server side applications to interact with server using Java Servlets</li> <li>4. Design Web applications that interact with server as well as the relational databases</li> <li>5. Implement dependency injection and inversion of control to solve problems in Spring Boot</li> <li>6. Apply Spring Boot annotations to provide solutions to real world problems</li> </ol>
<b>20IT63 52A</b>	<b>DATA VISUALIZATION LAB</b>	<ol style="list-style-type: none"> <li>1. Create Spring Boot applications that uses Representational State Transfer services</li> <li>2. Understand the visualization pipeline with its relationship to other data analysis pipelines</li> <li>3. Design considerations for the components of the good visualization</li> <li>4. Construct visualizations for effective data analysis</li> </ol>



<b>20IT63 52B</b>	<b>BIG DATA LAB</b>	<ol style="list-style-type: none"> <li>1. Build interactive dashboards for better decision making</li> <li>2. Implement Map Reduce programming on real time applications.</li> <li>3. Apply NOSQL Concepts on real time applications.</li> <li>4. Apply Pig Latin and Hive Script programming on real time applications.</li> </ol>
<b>20IT63 52C</b>	<b>INTERNE T OF THINGS LAB</b>	<ol style="list-style-type: none"> <li>1. Solve various business applications using Big data concepts.</li> <li>2. Understanding of IoT value chain structure (device, data cloud), application areas and technologies involved.</li> <li>3. Choose the right sensors and actuators for an application.</li> <li>4. Test and experiment different sensors for application development.</li> <li>5. Develop IoT applications using Arduino/Raspberry Pi/open platform.</li> <li>6. Develop smart IoT Applications using smart sensor devices cloud systems.</li> </ol>
<b>20IT63 52D</b>	<b>INFORMA TION RETRIEV AL SYSTEM LAB</b>	<ol style="list-style-type: none"> <li>1. Explore and learn about Internet of Things with the help of preparing projects designed for Raspberry Pi</li> <li>2. Demonstrate genesis and diversity of information retrieval situations for text and hypermedia.</li> <li>3. Interpret different types of algorithms to provide better search results</li> <li>4. Analyze the functions of web search engines.</li> </ol>
<b>20IT63 53</b>	<b>ADVANCE D PROGRA MMING LAB – III</b>	<ol style="list-style-type: none"> <li>1. Apply techniques for compressing dictionaries and inverted indexes</li> <li>2. Understand the basic concepts such as Stacks, Queues, Linked Lists and Hashing Techniques in the programming language.</li> <li>3. Demonstrate the use of stacks, queues and sequences in solving real world scenarios.</li> <li>4. Apply tries and trees in solving network related scenarios.</li> <li>5. Solve the problems with given test cases.</li> <li>6. Analyze the solutions for the problems using algorithm analysis concepts</li> </ol>

20MC6 107A	<b>INNOVATION, IPR AND ENTREPRENEURSHIP IP</b>	<ol style="list-style-type: none"> <li>1. Apply programming skills for optimized code and derive the solutions according to the provided constraints.</li> <li>2. To learn the innovation concepts related to business organizations.</li> <li>3. To understand the importance of innovation in new start-ups.</li> <li>4. To know fundamental aspects of Intellectual property Rights.</li> <li>5. To learn the basic concepts of entrepreneurship and its benefits.</li> </ol>
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<b>20IT54 04C</b>	<b>BLOCKCHAIN TECHNOLOGIES</b>	<ol style="list-style-type: none"> <li>1. Develop a dynamic web application using ASP.net core Razor pages.</li> <li>2. Understand block chain terminologies and its properties and the emerging models for blockchain technology</li> <li>3. Familiarize with the functional/operational aspects of cryptocurrency ecosystem and identify major challenges and technical gaps existing between theory and practice in cryptocurrency domain</li> <li>4. Design Smart Contracts of blockchain Technology using Solidity and Remix IDE</li> </ol>
<b>20IT52 05A</b>	<b>AI TOOLS, TECHNIQUES AND APPLICATIONS.</b>	<ol style="list-style-type: none"> <li>1. Build private-permissioned block chain-based applications for enterprises and businesses</li> <li>2. Apply basic principles of AI in solutions that require problem solving, inference, perception, knowledge representation, and learning.</li> <li>3. Analyze Reinforcement Learning to real life planning problems.</li> <li>4. Evaluate techniques for computer-based representation and manipulation of complex information, and uncertainty.</li> </ol>
<b>20IT52 05B</b>	<b>MOBILE APPLICATION DEVELOPMENT</b>	<ol style="list-style-type: none"> <li>1. Create chat bots for various application using AI tools.</li> <li>2. Interpret features of android environment and development tools.</li> <li>3. Design rich user interfaces by using various controls &amp; views.</li> <li>4. Apply the knowledge of fragment and activity life cycles to design apps</li> </ol>
<b>20IT52 05C</b>	<b>INTRODUCTION TO DATABASE MANAGEMENT SYSTEMS</b>	<ol style="list-style-type: none"> <li>1. Analyze various layout managers and widgets to develop Android applications.</li> <li>2. Understand functional components of the DBMS and ER Modelling.</li> <li>3. Design different data models for real-time applications.</li> <li>4. Develop queries using Structured Query Language.</li> </ol>
<b>20IT53 51A</b>	<b>DATA MINING LAB</b>	<ol style="list-style-type: none"> <li>1. Apply normalization technique for schema refinement.</li> <li>2. Create a Data warehouse for the given database.</li> <li>3. Implement data preprocessing to the given dataset.</li> <li>4. Design a model to extract the patterns from the data.</li> </ol>

<b>20IT53 51B</b>	<b>DOTNET TECHNOL OGIES LAB</b>	<ol style="list-style-type: none"> <li>1. Evaluate the model designed for pattern extraction.</li> <li>2. Implement the Console Applications in C#.</li> <li>3. Implement the object oriented features of Dot Net frame work in solving Real-world Applications.</li> <li>4. Design web application with variety of web controls and validation controls.</li> </ol>
<b>20IT53 51C</b>	<b>BLOCKCH AIN TECHNOL OGIES LAB</b>	<ol style="list-style-type: none"> <li>1. Develop dynamic web applications that include database interactivity.</li> <li>2. Build smart contracts using Remix IDE, Ganache and Myether Wallet in Ethereum Platform.</li> <li>3. Build private-permissioned block chain-based applications for enterprises and businesses.</li> <li>4. Develop IPFS file system using peer to peer networks</li> </ol>
<b>20IT53 52</b>	<b>ADVANCE D PROGRA MMING LAB - II</b>	<ol style="list-style-type: none"> <li>1. Build a block chain raffle using Solidity programming language</li> <li>2. Combine fundamental data structures and algorithmic techniques in building a complete solution to a given problem</li> <li>3. Solve recurrences describing the performance of string algorithms.</li> <li>4. Develop combinatory solutions to the real-world problems .</li> <li>5. Analyze dynamic programming strategies to solve a given problem.</li> <li>6. Derive solutions to the problems based on Computational Geometry.</li> </ol>
<b>20TP15 07</b>	<b>PERSONA LITY DEVELOP MENT</b>	<ol style="list-style-type: none"> <li>1. Evaluate new techniques for solving specific problems in line with space and time requirements.</li> <li>2. Understand the corporate etiquette.</li> <li>3. Make presentations effectively with appropriate body language</li> <li>4. Be composed with positive attitude</li> </ol>
<b>20IT56 07</b>	<b>REACT PROGRA MMING</b>	<ol style="list-style-type: none"> <li>1. Understand the core competencies to succeed in professional and personal life</li> <li>2. Understand the client-side JavaScript application development through React library</li> <li>3. Apply React features such as forms, reuse and nest components</li> <li>4. Develop functional front-end web application using React</li> </ol>

<b>20IT56 07</b>	<b>GOOGLE GO</b>	<ol style="list-style-type: none"> <li>1. Implement state management, routing and data incorporation in React</li> <li>2. Understand the Go Language Environment and its features.</li> <li>3. Manipulate GO language data types such as Arrays, Strings and Pointers.</li> <li>4. Implement code reusability, modularity, and flexibility to solve complex compositions.</li> </ol>
<b>20IT63 01</b>	<b>CLOUD COMPUTI NG</b>	<ol style="list-style-type: none"> <li>1. Analyze predefined and user defined packages, servers to develop real time applications</li> <li>2. Interpret the concepts of cloud computing and its standards.</li> <li>3. Analyze cloud models, security and storage accessibility in different cloud ecosystems</li> <li>4. Illustrate cloud services offered by various cloud vendors for an enterprise</li> </ol>
<b>20IT53 02</b>	<b>MACHINE LEARNIN G</b>	<ol style="list-style-type: none"> <li>1. Implement cloud environment for various real time applications.</li> <li>2. Understand the fundamental concepts of machine learning</li> <li>3. Apply linear, distance based, and decision tree based models</li> <li>4. Analyze probabilistic, neural network models</li> </ol>
<b>20IT63 03</b>	<b>WEB PROGRA MMING AND DEVELOP MENT</b>	<ol style="list-style-type: none"> <li>1. Design a suitable machine learning model for a given scenario</li> <li>2. Understand features of Spring Boot, Spring Framework, Spring cloud and process involved to connect to Java Database Connectivity</li> <li>3. Apply concepts of Servlets to develop server side applications</li> <li>4. Design web applications with Spring Boot Annotations and connecting to JPA with Spring MVC and Spring Boot</li> </ol>
<b>20IT54 04A</b>	<b>DATA VISUALIZ ATION</b>	<ol style="list-style-type: none"> <li>1. Develop Representational State Transfer services in Spring Boot applications</li> <li>2. Illustrate visualizations that represent the relationships contained in complex data sets and their interpretation.</li> <li>3. Analyze data to create a visualization for a particular research application.</li> <li>4. Identify appropriate visualization chart to present and represent design solutions.</li> </ol>

<b>20IT64 04B</b>	<b>BIG DATA</b>	<ol style="list-style-type: none"> <li>1. Choose leading open source software packages to create and publish visualizations that enable clear interpretations of big, complex and real world data.</li> <li>2. Understand Big data characteristics, Hadoop, Hive, HDFS and Map Reduce architectures.</li> <li>3. Use Nosql Databases to process different varieties of Data.</li> <li>4. Apply Pig Latin, Hive Scripts and Map Reduce programming on real time applications.</li> </ol>
<b>20IT64 04C</b>	<b>INTERNE T OF THINGS</b>	<ol style="list-style-type: none"> <li>1. Develop In-Memory Data Analytics with Spark and Spark Streaming.</li> <li>2. Analyze various protocols, privacy and security of Internet of Things.</li> <li>3. Apply the methods of data acquiring, organizing and analytics using</li> <li>4. Cloud platform for IoT applications.</li> <li>5. Design portable IoT system using Raspberry Pi and Arduino.</li> </ol>
<b>20IT64 04D</b>	<b>INFORMA TION RETRIEV AL SYSTEM</b>	<ol style="list-style-type: none"> <li>1. Apply the steps of the design methodology in developingIoT applications.</li> <li>2. Understand the basic concepts and techniques in Information Retrieval</li> <li>3. Evaluate information retrieval system performance and queries formulation</li> <li>4. Infer relevance feedback and query operations on a text database</li> </ol>
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<b>20IT63 52A</b>	<b>DATA VISUALIZATION LAB</b>	<ol style="list-style-type: none"> <li>1. Create Spring Boot applications that uses Representational State Transfer services</li> <li>2. Understand the visualization pipeline with its relationship to other data analysis pipelines</li> <li>3. Design considerations for the components of the good visualization</li> <li>4. Construct visualizations for effective data analysis</li> </ol>

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<b>20IT63 52C</b>	<b>INTERNE T OF THINGS LAB</b>	<ol style="list-style-type: none"> <li>1. Solve various business applications using Big data concepts.</li> <li>2. Understanding of IoT value chain structure (device, data cloud), application areas and technologies involved.</li> <li>3. Choose the right sensors and actuators for an application.</li> <li>4. Test and experiment different sensors for application development.</li> <li>5. Develop IoT applications using Arduino/Raspberry Pi/open platform.</li> <li>6. Develop smart IoT Applications using smart sensor devices cloud systems.</li> </ol>
<b>20IT63 52D</b>	<b>INFORMA TION RETRIEV AL SYSTEM LAB</b>	<ol style="list-style-type: none"> <li>1. Explore and learn about Internet of Things with the help of preparing projects designed for Raspberry Pi</li> <li>2. Demonstrate genesis and diversity of information retrieval situations for text and hypermedia.</li> <li>3. Interpret different types of algorithms to provide better search results</li> <li>4. Analyze the functions of web search engines.</li> </ol>
<b>20IT63 53</b>	<b>ADVANCE D PROGRA MMING LAB – III</b>	<ol style="list-style-type: none"> <li>1. Apply techniques for compressing dictionaries and inverted indexes</li> <li>2. Understand the basic concepts such as Stacks, Queues, Linked Lists and Hashing Techniques in the programming language.</li> <li>3. Demonstrate the use of stacks, queues and sequences in solving real world scenarios.</li> <li>4. Apply tries and trees in solving network related scenarios.</li> <li>5. Solve the problems with given test cases.</li> <li>6. Analyze the solutions for the problems using algorithm analysis concepts</li> </ol>



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**DEPARTMENT OF INFORMATION TECHNOLOGY****VELAGAPUDI RAMAKRISHNA SIDDHARTHA ENGINEERING COLLEGE****B.TECH VR17 REGULATIONS – COURSE OUTCOMES**

Course Code	Course Name	Course Outcomes
17MA1101	Matrices And Differential Calculus	<ol style="list-style-type: none"><li>1. Determine Eigen values, Eigen vectors of a matrix.</li><li>2. Estimate Maxima and Minima of Multi Variable Functions.</li><li>3. Solve the Linear differential equations with constant coefficients.</li><li>4. Solve the Linear differential equations with variable coefficients.</li></ol>
17PH1102B	Applied Physics	<ol style="list-style-type: none"><li>1. Understand the importance of quantum mechanics.</li><li>2. Analyse and understand various types of lasers and their applications.</li><li>3. Elaborate different types of optical fibers and understand holography.</li><li>4. Understand the fabrication of nanomaterials and carbon Nanotubes.</li></ol>
17CS1103	Problem Solving Methods	<ol style="list-style-type: none"><li>1. Understand the Computer problem solving approaches, efficiency and analysis of algorithms</li><li>2. Apply the factoring methods to solve the given problem</li><li>3. Apply the array techniques to find the solution for the given problem</li><li>4. Solve the problems using MATLAB</li></ol>
17EE1104	Basics of Electrical Engineering	<ol style="list-style-type: none"><li>1. Analyze Electric Circuit fundamentals.</li><li>2. Understand the basic concepts of Alternating Quantities and Magnetic Circuits</li><li>3. Analyze the basic concepts of Electric Machines</li><li>4. Understand Measuring Instruments &amp; Solar Photo Voltaic System concepts</li></ol>
17HS1105	Technical English and Communication Skills	<ol style="list-style-type: none"><li>1. Develop administrative and professional compilations including web related(On-line) communication with felicity of expression</li><li>2. Demonstrate Proficiency in Interpersonal Communication, in addition to standard patterns of Pronunciation</li><li>3. Apply the elements of functional English with sustained understanding for authentic use of language in any given academic and/or professional environment</li><li>4. Execute tasks in Technical communication with competence</li></ol>
17PH1151	Applied Physics	<ol style="list-style-type: none"><li>1. Use function generator, spectrometer and travelling</li></ol>

	Laboratory	<p>microscope in various experiments</p> <ol style="list-style-type: none"> <li>2. Test optical components using principles of interference and diffraction of light</li> <li>3. Determine the V-I characteristics of solar cell and photo cell and appreciate the accuracy in measurements</li> </ol>
17CS1152	Computing and Peripherals Laboratory	<ol style="list-style-type: none"> <li>1. Understand and Apply MS Office tools</li> <li>2. Configure the components on the motherboard and install different operating systems</li> <li>3. Understand and configure different storage media</li> <li>4. Perform Networking, troubleshooting and system administration tasks</li> </ol>
17ME1153	Basic Workshop	<ol style="list-style-type: none"> <li>1. Model and develop various basic prototypes in the Carpentry trade.</li> <li>2. Develop various basic prototypes in the trade of Welding.</li> <li>3. Model and develop various basic prototypes in the trade of Tin Smithy.</li> <li>4. Familiarize with various fundamental aspects of house wiring.</li> </ol>
17MC1106A	Technology and Society	<ol style="list-style-type: none"> <li>1. Understand the origins of technology and its role in the history of human progress.</li> <li>2. Know the Industrial Revolution and its impact on Society</li> <li>3. Interpret the developments in various fields of technology till Twentieth Century.</li> <li>4. Distinguish the impacts of Technology on the Environment and achievements of great scientists.</li> </ol>
17MA1201	Laplace Transforms And Integral Calculus	<ol style="list-style-type: none"> <li>1. Solve Linear Differential Equations using Laplace Transforms.</li> <li>2. Examine the nature of the Infinite series.</li> <li>3. Evaluate areas and volumes using Double, Triple Integrals.</li> <li>4. Convert Line Integrals to Area Integrals and Surface Integrals to Volume Integrals.</li> </ol>
17CH1202	Engineering Chemistry	<ol style="list-style-type: none"> <li>1. Analyze various water treatment methods and boiler troubles.</li> <li>2. Apply the principles of spectroscopic techniques to analyse different materials and apply the knowledge of conventional fuels for their effective utilisation.</li> <li>3. Apply the knowledge of working principles of conducting polymers, electrodes and batteries for their application in various technological fields.</li> <li>4. Evaluate corrosion processes as well as protection methods.</li> </ol>
17CS1203	Programming in C	<ol style="list-style-type: none"> <li>1. Understand the fundamentals and structure of a C</li> </ol>

		<p>programming language</p> <ol style="list-style-type: none"> <li>2. Apply the loops, arrays, functions and string concepts in C to solve the given problem.</li> <li>3. Apply the pointers and text input output files concept to find the solution for the given applications.</li> <li>4. Use the Enumerated, Data types, Structures and Unions.</li> </ol>
17EC1204A	Basic Electronic Engineering	<ol style="list-style-type: none"> <li>1. Fundamentals of electronic components, devices, transducers</li> <li>2. Principles of digital electronics</li> <li>3. Principles of various communication systems.</li> </ol>
17ME1205	Engineering Graphics	<ol style="list-style-type: none"> <li>1. Understand the Scales, conics and Cycloidal curves.</li> <li>2. Draw Orthographic projections of points, Lines, Planes and Solids</li> <li>3. Understand Sectional views of Solids, Development of surfaces and their representation</li> <li>4. Construct isometric scale, isometric projections ,isometric views and convert pictorial views to orthographic projections</li> </ol>
17CH1251	Engineering Chemistry Laboratory	<ol style="list-style-type: none"> <li>1. Analyze quality parameters of water samples from different sources</li> <li>2. Perform quantitative analysis using instrumental methods.</li> <li>3. Apply the knowledge of mechanism of corrosion inhibition, metallic coatings and photochemical reactions.</li> </ol>
17CS1252	Computer Programming Laboratory	<ol style="list-style-type: none"> <li>1. Implement the use of programming constructs in a structured oriented programming language</li> <li>2. Analyze and implement user defined functions to solve real time problems</li> <li>3. Implement the usage of pointers and file operations on data</li> <li>4. Implement the user defined data types via structures and unions to solve real life problems</li> </ol>
17MC1206B	Professional Ethics& Human Values	<ol style="list-style-type: none"> <li>1. Know the moral autonomy and uses of ethical theories.</li> <li>2. Understand morals, Honesty and character.</li> <li>3. Understand about safety, risk and professional rights.</li> <li>4. Know the ethics regarding Global issues related to Environment, Computers and weapon's development.</li> </ol>
17MA1301	Complex Analysis and Numerical Methods	<ol style="list-style-type: none"> <li>1. Determine analytic, non-analytic functions and evaluate complex integrals.</li> <li>2. Analyze Taylor, Laurent series and evaluate real</li> </ol>

		<p>definite integrals using residue theorem.</p> <ol style="list-style-type: none"> <li>3. Solve Algebraic, transcendental, system of equations and estimate functions using polynomial interpolation.</li> <li>4. Solve initial and boundary value problems numerically.</li> </ol>
<b>17IT3302</b>	<b>Discrete Mathematical Structures</b>	<ol style="list-style-type: none"> <li>1. Understand the logical inference and counting techniques</li> <li>2. Classify functions, relations and concepts of generating functions.</li> <li>3. Solve recurrence relations and understand the concepts of Groups and their properties.</li> <li>4. Classify Groups and Graph isomorphism.</li> </ol>
<b>17IT3303</b>	<b>Data Structures</b>	<ol style="list-style-type: none"> <li>1. Analyze operations on linear data structures like stack, queue and linked</li> <li>2. Develop algorithms to solve a given problem using appropriate data structure</li> <li>3. Demonstrate the algorithms for operations on binary, binary search, AVL and B-trees</li> <li>4. Implement searching &amp; sorting techniques and assess its performance.</li> </ol>
<b>17IT3304</b>	<b>Computer Organization</b>	<ol style="list-style-type: none"> <li>1. Design combinational &amp; sequential circuits, digital components, arithmetic logic and control units</li> <li>2. Analyze the basic organization of computer, different instruction formats and addressing modes.</li> <li>3. Apply computer algorithms for performing arithmetic operations on binary number system.</li> <li>4. Analyze components of memory organization and modes of data transfer between CPU and I/O devices</li> </ol>
<b>15IT3305A</b>	<b>Yoga &amp; Meditation</b>	<ol style="list-style-type: none"> <li>1. Equip better attitude and behaviour.</li> <li>2. Imbibe set of values enabling a balanced life focused on an ethical material life.</li> <li>3. Develop levels of concentration through mediation</li> <li>4. Apply conscience for the missions of life</li> </ol>
<b>17HS2305D</b>	<b>Philosophy</b>	<ol style="list-style-type: none"> <li>1. Understand major philosophical issues.</li> <li>2. Appreciate the philosophical doctrines of western thinkers.</li> <li>3. Understand the eminence of Indian classical thought.</li> <li>4. Appreciate relation between science and values.</li> </ol>
<b>17HS2305I</b>	<b>Foreign Language - German</b>	<ol style="list-style-type: none"> <li>1. Learn basics of German Language.</li> <li>2. Write German Writing</li> <li>3. Understand German Hearing</li> <li>4. Form sentence in Present, past and future tense</li> </ol>
<b>17HS2305J</b>	<b>Psychology</b>	<ol style="list-style-type: none"> <li>1. Relate biological and socio-cultural factors in understanding human Behaviour.</li> <li>2. Understand the nature of sensory processes, types of</li> </ol>

		<p>attentions.</p> <ol style="list-style-type: none"> <li>3. Explain different types of learning and the procedures, distinguishes between different types of memory,</li> <li>4. Demonstrate an understanding of some cognitive processes involved in Problem solving and decision-making.</li> </ol>
<b>17TP1306</b>	<b>Logic &amp; Reasoning</b>	<ol style="list-style-type: none"> <li>1. Think reason logically in any critical situation</li> <li>2. Analyze given information to find correct solution</li> <li>3. Reduce the mistakes in day to day activities in practical life</li> <li>4. Develop time management skills by approaching different shortcut methods</li> <li>5. Use mathematical based reasoning to make decisions</li> <li>6. Apply logical thinking to solve problems and puzzles in qualifying exams for companies and in other competitive exams</li> </ol>
<b>17IT3308</b>	<b>Object Oriented Programming</b>	<ol style="list-style-type: none"> <li>1. Examine the characteristics of object oriented approach</li> <li>2. Demonstrate the concept of polymorphism in overload of functions and operators</li> <li>3. Construct object oriented programs through inheritance and templates</li> <li>4. Apply exception handling mechanism to handle errors occur at runtime</li> </ol>
<b>17IT3351</b>	<b>Data Structures Lab</b>	<ol style="list-style-type: none"> <li>1. Implement various operations of stack, queue and linked list data types.</li> <li>2. Analyze and solve a given problem using appropriate data structure.</li> <li>3. Implement operations on different trees data structures like binary, binary search, AVL and Btrees.</li> <li>4. Design various searching and sorting algorithms.</li> </ol>
<b>17HS1352</b>	<b>Communication Skills Lab</b>	<ol style="list-style-type: none"> <li>1. Execute rational pronunciation of speech sounds including accentuation.</li> <li>2. Apply elements of listening comprehension in professional environments.</li> <li>3. Develop the abilities of rational argumentation and skills of public speaking.</li> <li>4. Demonstrate proficiency in the elements of professional communication including the competitive examination</li> </ol>
<b>17MC1307</b>	<b>Environmental Studies</b>	<ol style="list-style-type: none"> <li>1. Understand the various natural resources, analyze and explore degradation management</li> <li>2. Understand the Ecosystems and need of Biodiversity</li> <li>3. Realize and Explore the Problems related to</li> </ol>

		Environmental pollution and its management 4. Apply the Role of Information Technology and analyze social issues, Acts associated with Environment.
17IT3401	Statistics With R	<ol style="list-style-type: none"> <li>1. Comprehend the semantics, data handling and control statements in R</li> <li>2. Analyze the libraries for data manipulation and to data visualization in R</li> <li>3. Demonstrate the knowledge of probability and conduct hypothesis tests for statistical inference</li> <li>4. Synthesize data to fit linear and nonlinear models</li> </ol>
17IT3402	Database Management Systems	<ol style="list-style-type: none"> <li>1. Analyze the characteristics, architecture of DBMS and constraints of relational model</li> <li>2. Formulate solutions to a broad range of query problems using SQL and relational algebra</li> <li>3. Design the databases using ER model and normalization for a given requirement specification</li> <li>4. Implement the isolation property using serializability and concurrency control techniques</li> </ol>
17IT3403	Design And Analysis of Algorithms	<ol style="list-style-type: none"> <li>1. Analyze the performance of algorithms using time and space complexities.</li> <li>2. Synthesize design techniques like Divide &amp; Conquer, Greedy and choose appropriate technique to solve novel problems.</li> <li>3. Apply algorithm design techniques using non-linear data structures to solve problems.</li> <li>4. Classify problems as P, NP, NP-hard and NP-complete and analyze the significance</li> </ol>
17IT3404	Python Programming	<ol style="list-style-type: none"> <li>1. Understand the basic building blocks in python programming language to construct different applications.</li> <li>2. Apply the necessary data structures to solve a given problem.</li> <li>3. Extract and import packages for developing different solutions for real time problems.</li> <li>4. Implement the problems in terms of real-world objects using concept of OOPS.</li> </ol>
17TP1405	English For Professionals	<ol style="list-style-type: none"> <li>1. Present themselves effectively in the professional world by shedding off their inhibitions about communicating in English</li> <li>2. Introduce themselves as well as others appropriately.</li> <li>3. Use vocabulary to form sentences and narrate stories by using creative thinking skills</li> <li>4. Involve in practical activity oriented sessions.</li> <li>5. Learn about various expressions to be used in</li> </ol>

		<p>different situations.</p> <p>6. Respond positively by developing their analytical thinking skills.</p>
17IT3406	<b>Operating Systems</b>	<ol style="list-style-type: none"> <li>1. Analyze different Operating Systems and its Services &amp; Functions</li> <li>2. Implement CPU scheduling &amp; synchronization algorithms</li> <li>3. Demonstrate the techniques for handling deadlock &amp; memory management</li> <li>4. Analyze various I/O management, File systems and disk scheduling techniques</li> </ol>
17IT3451	<b>Database Management Systems Lab</b>	<ol style="list-style-type: none"> <li>1. Experiment DDL and DML commands with different integrity constraints</li> <li>2. Apply functions and operators in SQL queries</li> <li>3. Formulate solutions to query problems using nested queries and aggregate operators</li> <li>4. Demonstrate PL/SQL concepts on the given database</li> </ol>
17IT3452	<b>Python Programming Lab</b>	<ol style="list-style-type: none"> <li>1. Implement python programming constructs to build small to large scale applications.</li> <li>2. Implement the problems in terms of real-world objects using OOPs technology.</li> <li>3. Evaluate and handle the errors during runtime involved in a program.</li> <li>4. Extract and import packages for developing different solutions for real time problems.</li> </ol>
17IT3453	<b>Web Programming Lab</b>	<ol style="list-style-type: none"> <li>1. Understand the importance of the web as an effective medium of communication</li> <li>2. Develop basic skills in analyzing the usability of a web site using HTML.</li> <li>3. Develop hands on experience using open source technologies such as HTML, CSS,</li> <li>4. JavaScript, PHP and MySQL</li> <li>5. Generate an application based upon the concepts of HTML &amp; PHP</li> </ol>
17MC1407B	<b>Indian Constitution</b>	<ol style="list-style-type: none"> <li>1. Know the fundamental law of the land</li> <li>2. Understand how fundamental rights are protected</li> <li>3. Perceive the structure and formation of the Indian Government System</li> <li>4. Explain when and how an emergency can be imposed and what are the consequences.</li> </ol>
17IT3501	<b>Software Engineering</b>	<ol style="list-style-type: none"> <li>1. Identify an appropriate software model that would implement the customer requirements.</li> <li>2. Analyze the requirements and identify the suitable architecture for the problem.</li> <li>3. Discriminate the specifications at each stage of</li> </ol>



		Software Development Life Cycle. 4. Implement various software testing strategies for verification and validation of the software products.
17IT3502	<b>Data Mining</b>	<ol style="list-style-type: none"> <li>1. Understand the basic concepts of warehousing and mining.</li> <li>2. Derive various interesting patterns and associations in datasets.</li> <li>3. Design and develop classifier models to predict future trends.</li> <li>4. Apply unsupervised learning techniques for a given application.</li> </ol>
17IT3503	<b>Computer Networks</b>	<ol style="list-style-type: none"> <li>1. Analyze the reference models and physical connections of network systems</li> <li>2. Apply different protocols functioning at Application layer and Transport layer.</li> <li>3. Evaluate various Routing algorithms for finding the optimal path.</li> <li>4. Understand the concepts of wireless communication , mobility and security</li> </ol>
17IT2504A	<b>Ai Tools, Techniques And Applications</b>	<ol style="list-style-type: none"> <li>1. Identify problems that are amenable to solution by AI methods and Represent knowledge of the world using logic and Infer new facts from that knowledge</li> <li>2. Demonstrate the capability to create simple AI applications using Natural Language Processing and machine learning.</li> <li>3. Elucidate the best practices for Chatbot development</li> <li>4. Explicate the purpose of Reinforcement Learning and apply Reinforcement Learning to real life planning problems.</li> </ol>
17IT2504B	<b>Linux Programming</b>	<ol style="list-style-type: none"> <li>1. Apply Linux utilities and Shell scripting language (bash) to solve Problems.</li> <li>2. Develop the skills necessary for working with files</li> <li>3. Understanding of Linux environment which includes program arguments and Environment variables.</li> <li>4. Familiar with the skills necessary for memory Management, process management and Locks.</li> </ol>
17IT2504C	<b>Mobile Application Development</b>	<ol style="list-style-type: none"> <li>1. Comprehend the basics of Android development framework.</li> <li>2. Develop an application using the interfaces, Intents &amp; Layouts</li> <li>3. Create the User Interface Programmatically.</li> <li>4. Demonstrate the saving of data &amp; Navigation using Maps.</li> </ol>
17IT2505A	<b>Database Management Systems</b>	<ol style="list-style-type: none"> <li>1. Analyze the information storage issues and derive an information model in the form of an entity relation diagram.</li> </ol>

		<ol style="list-style-type: none"> <li>2. Transform information model into a relational database schema.</li> <li>3. Formulate solutions to a broad range of query problems using formal and</li> <li>4. Informal query languages.</li> <li>5. Understand the normalization theory and construct normalized databases.</li> </ol>
17IT2505B	<b>Object Oriented Programming</b>	<ol style="list-style-type: none"> <li>1. Examine the characteristics of object oriented approach</li> <li>2. Demonstrate the concept of polymorphism in overload of functions and operators</li> <li>3. Construct object oriented programs through inheritance and templates</li> <li>4. Apply exception handling mechanism to handle errors occur at runtime</li> </ol>
17IT2505C	<b>Python Programming</b>	<ol style="list-style-type: none"> <li>1. Analyze the constructs, conditional and iterative statements in python</li> <li>2. Demonstrate the applicability of file and string handling in python</li> <li>3. Interpret the knowledge of python modules and packages</li> <li>4. Synthesize data structures such as list, dictionary, set and tuple to solve a given problem</li> </ol>
17TP1507	<b>Personality Development</b>	<ol style="list-style-type: none"> <li>1. Understand the corporate etiquette.</li> <li>2. Make presentations effectively with appropriate body language</li> <li>3. Be composed with positive attitude</li> <li>4. Understand the core competencies to succeed in professional and personal life</li> </ol>
17IT3509	<b>Java Programming</b>	<ol style="list-style-type: none"> <li>1. Paraphrase the fundamental concepts of object oriented approach</li> <li>2. Analyze exception handling techniques and I/O streams to handle user input and output</li> <li>3. Demonstrate the usage of multi threads and collection framework for structures</li> <li>4. Synthesize Graphical User Interfaces using applets and event handling</li> </ol>
17IT3551	<b>Java Programming Lab</b>	<ol style="list-style-type: none"> <li>1. Design Java Applications on object oriented concepts</li> <li>2. Implement techniques to handle run time errors and different types of inheritance</li> <li>3. Develop java applications on multithreading and collection classes</li> <li>4. Design GUI applications through Swing components and handle the raised events.</li> </ol>
17IT3552	<b>Advanced</b>	<ol style="list-style-type: none"> <li>1. Demonstrate the knowledge to find solutions that</li> </ol>

	<b>Programming Lab I</b>	uses structured and object oriented languages 2. Implement data structures linear, non-linear and python structures to solve real world problems
<b>17MC1508A</b>	<b>Biology For Engineers</b>	1. Describe the fundamental Principles and methods of engineering 2. Identify the functions of different types in bio-molecules 3. Describe mechanisms underlying the working of molecular biological processes including enzyme catalysis, metabolic pathways, gene expression. 4. Use Excel, MATLAB and other computational tools to quantitatively analyze biological processes.
<b>17IT3601</b>	<b>Machine Learning</b>	1. Recognize the characteristics of machine learning , binary classification and Bayesian learning 2. Solve classification problems using concept learning and decision trees 3. Apply Linear and distance based learning models 4. Analyze Genetic and Neural network algorithms
<b>17IT3602</b>	<b>Web Programming And Development</b>	1. Develop secure and dynamic web pages using JavaScript 2. Design applications that interact with relational databases through Java Database Connectivity 3. Develop and deploy Servlets and JSP technologies 4. Design single page web applications through Angular technology
<b>17IT4603A</b>	<b>Fundamentals of Data Science</b>	1. Understand the need and significance of data life cycle. 2. Apply statistical techniques to visualize the data and evaluate Type I and II errors. 3. Design classifier model to predict future trends and validate accuracy of the classifier and to implement clustering techniques on the datasets. 4. Implement Linear model selection methods for real time applications/ 5. Analyze algorithms for dimensionality reduction on data.
<b>17IT4603B</b>	<b>Network Security</b>	1. Understand security attacks, services, mechanisms and encryption algorithms to mitigate security issues in a network 2. Apply authentication techniques to safeguard the data transfer. 3. Analyze security practices in IP and web based systems. 4. Identify malicious activities and incorporate counter measures on digital data.
<b>17IT4603C</b>	<b>Automata And</b>	1. Construct finite state machines and regular

	<b>Compiler Design</b>	expressions for modeling and solving computation problems. 2. Implement top down and bottom up parsing techniques on context free grammars 3. Apply techniques for code generation and code optimization. 4. Design Pushdown Automata and Turing machines for the given grammar or language.
<b>17IT4603D</b>	<b>Agile Software Development</b>	1. Understand the nature of agile software development to establish a professional software development environment and build teams. 2. Analyze the customer role and time related problems in agile development environments. 3. Apply measures for quality assurance and Test Driven Development in agile software development environments. 4. Analyze the abstraction levels in agile software development and develop trust among team members in learning environment.
<b>17IT4604A</b>	<b>Big Data</b>	1. Analyze Hadoop Architecture—Name Node, Big Data Lifecycle. 2. Master the concepts of Hadoop Distributed File System. 3. Acquire knowledge on Map Reduce Framework. 4. Apply Pig and Hive concepts for Data Processing.
<b>17IT4604B</b>	<b>Internet of Things</b>	1. Understand the design concepts, protocols, privacy and security of Internet of Things 2. Analyze the methods of data acquiring, organizing and analytics using 3. Cloud platform for IoT applications. 4. Design IoT applications using Raspberry Pi board using Python interfacing various sensors. 5. Apply the steps of the design methodology in developing IoT applications.
<b>17IT4604C</b>	<b>Dot Net Technologies</b>	1. Understanding the architecture and benefits of Dot Net Frame work.. 2. Analyze the importance of object oriented features in Dot Net frame work. 3. Design dynamic web applications using web Controls and validation controls. 4. Build web applications that include database interactivity with different databases.
<b>17IT4604D</b>	<b>Software Testing Methodologies</b>	1. Understand the differences between testing and debugging 2. Analyze the testing techniques for performing

		<p>Transaction-Flow and Data-Flow testing</p> <ol style="list-style-type: none"> <li>3. Implement transaction flow testing, domain testing and state testing for a given application and apply in commercial environments.</li> <li>4. Interpret the control flow graph and identify the path products, path sums and path expressions.</li> </ol>
17IT2605A	Cyber Security	<ol style="list-style-type: none"> <li>1. Identify the assets of information and significance of security.</li> <li>2. Apply data leakage, protection and security policies on digital systems.</li> <li>3. Analyze log files and backup strategies for securing the data in real time environment.</li> <li>4. Implement the issues in handling web vulnerabilities.</li> </ol>
17IT2605B	Data Visualization	<ol style="list-style-type: none"> <li>1. Illustrate visualizations that represent the relationships contained in complex data sets and their interpretation.</li> <li>2. Analyze and select appropriate data that can be used in order to create a visualization</li> <li>3. that answers a particular research application</li> <li>4. Identify the statistical analysis needed to validate the trends present in data visualizations.</li> <li>5. Choose leading open source software packages to create and publish visualizations that enable clear interpretations of big, complex and real world data.</li> </ol>
17IT2605 C	M Commerce	<ol style="list-style-type: none"> <li>1. Understand the application of tools and services to the development of small scale E-Commerce applications</li> <li>2. Identify the benefits and limitations of M-Commerce to support mobile marketing</li> <li>3. Recognize the impact of technology advances in Wireless devices for M-Commerce</li> <li>4. Analyze the factors influencing the adoption of Mobile Gaming Services and M-Commerce Business Models.</li> </ol>
17TP1606	Quantitative Aptitude	<ol style="list-style-type: none"> <li>1. Solve various Basic Mathematics problems by following different methods</li> <li>2. Follow strategies in minimizing time consumption in problem solving Apply shortcut methods to solve problems</li> <li>3. Confidently solve any mathematical problems and utilize these mathematical skills both in their professional as well as personal life.</li> <li>4. Analyze, summarize and present information in quantitative forms including table, graphs and formulas</li> </ol>

17IT3651 A	Big Data Lab	<ol style="list-style-type: none"> <li>1. Understand the concepts and challenges in analyzing big data.</li> <li>2. Learn to work with ecosystems available in Hadoop.</li> <li>3. Understand the impact of big data for business strategies &amp; decisions.</li> </ol>
17IT3651B	IoT Lab	<ol style="list-style-type: none"> <li>1. Analyze the architecture of various embedded platforms</li> <li>2. Implement basic IoT applications on embedded platform reading the data from analog and digital sensors</li> </ol>
17IT3651C	Dot Net Technologies Lab	<ol style="list-style-type: none"> <li>1. Develop applications that make use of data types and control structures</li> <li>2. Implement object oriented features in Dot Net framework.</li> <li>3. Design dynamic web applications using web Controls and validation controls.</li> <li>4. Build web applications that include database interactivity with different databases.</li> </ol>
17IT3651D	Software Testing Methodologies Lab	<ol style="list-style-type: none"> <li>1. Develop test suits for applications.</li> <li>2. Understand the JUnit tool to perform testing.</li> <li>3. Understand Selenium tool to perform testing.</li> <li>4. Analyze bug tracking and QTP tool.</li> </ol>
17IT3652	Web Programming And Development Lab	<ol style="list-style-type: none"> <li>1. Develop secure and dynamic web pages using JavaScript and Angular</li> <li>2. Implement the basics of XML and JDBC Objects</li> <li>3. Develop and deploy Servlets, JSP technologies</li> </ol>
17IT3654	Advanced Programming Lab II	<ol style="list-style-type: none"> <li>1. Demonstrate the knowledge to find solutions that uses structured and object oriented languages</li> <li>2. Implement data structures linear, non-linear and python structures to solve real world problems</li> </ol>
17IT5653	Project Work	<ol style="list-style-type: none"> <li>1. Identify societal problem from the villages or towns with well-defined objectives.</li> <li>2. Build a model for the problem chosen using modern tools and technology.</li> <li>3. Organize the Technical report effectively.</li> </ol>
17IT3701	Cloud Computing	<ol style="list-style-type: none"> <li>1. Analyze the architecture, services and models of cloud computing</li> <li>2. Deploy applications for storing data and accessibility in different cloud ecosystems</li> <li>3. Interpret local cloud and virtualization techniques based on application requirements</li> <li>4. Identify real time cloud applications in different scenarios appropriate to society</li> </ol>
17IT4702 A	Data Analytics	<ol style="list-style-type: none"> <li>1. Understand the basics and Life cycle of Data Analytics</li> <li>2. Apply probability and Sampling distributions for</li> </ol>

		<p>data modeling.</p> <ol style="list-style-type: none"> <li>3. Develop forecasting and Monte Carlo simulation models</li> <li>4. Solve linear optimization and Decision problems</li> </ol>
17IT4702B	<b>Computer Vision</b>	<ol style="list-style-type: none"> <li>1. Understand the basic concepts and methods in computer vision</li> <li>2. Analyze various feature extraction and image segmentation techniques.</li> <li>3. Apply various clustering and classification techniques for different applications.</li> <li>4. Explore video processing methods in computer vision.</li> </ol>
17IT4702C	<b>Routing And Switching Essentials</b>	<ol style="list-style-type: none"> <li>1. Determine the role of dynamic routing protocols in the context of modern network design.</li> <li>2. Apply the configuration steps for static and dynamic routing in the topology.</li> <li>3. Compare the working of various routing protocols.</li> <li>4. Apply distance routing protocols in network communication.</li> </ol>
17IT4703A	<b>Deep Learning</b>	<ol style="list-style-type: none"> <li>1. Understand linear and non linear activation functions, over fitting, different neural network architectures, dimensionality reduction</li> <li>2. Analyze feed forward neural network and auto encoder architecture for various applications</li> <li>3. Apply convolution, pooling operations in convolution neural networks and choose various encoding frameworks for a given application.</li> <li>4. Identify a suitable RNN architecture for the given sequence modeling.</li> </ol>
17IT4703B	<b>Blockchain Technologies</b>	<ol style="list-style-type: none"> <li>1. Understand blockchain terminologies and its properties and the emerging models for blockchain technology</li> <li>2. Familiarize with the functional/operational aspects of crypto currency ecosystem.</li> <li>3. Design, code, deploy and execute a smart contract – the computational element of the blockchain technology using Solidity and Remix IDE</li> <li>4. Build private-permissioned blockchain-based applications for enterprises and businesses</li> </ol>
17IT4703C	<b>Information Retrieval System</b>	<ol style="list-style-type: none"> <li>1. Interpret the functional processes and effectiveness of information storage and retrieval systems</li> <li>2. Utilize techniques and architectures necessary to speed up the retrieval process for information retrieval systems</li> <li>3. Apply metadata organization for effective information access.</li> </ol>



		4. Evaluate and use different information retrieval techniques in various application areas
17IT4704 A	Natural Language Processing	<ol style="list-style-type: none"> <li>1. Comprehend the concepts of natural language processing, its applications and language modeling techniques</li> <li>2. Evaluate probabilistic language models and Solve NLP sub problems using tokenizing and tagging</li> <li>3. Analyze linguistic structure in text using parsing and CFG</li> <li>4. Interpret Methods to recognize syntactic and semantics structures of a sentence</li> </ol>
17IT4704B	Cloud Based CRM Platform (Salesforce)	<ol style="list-style-type: none"> <li>1. Understand the basic concepts and framework of salesforce platform.</li> <li>2. Explore data modelling and management techniques.</li> <li>3. Analyze various levels to control data access and issues in lightning flow &amp; apex programming</li> <li>4. Apply testing for various functionalities of applications.</li> </ol>
17IT4704C	Devops Essentials	<ol style="list-style-type: none"> <li>1. Understand the basic concepts of Devops, Kubernetes and trends of microservices.</li> <li>2. Apply Docker file syntax for developing a Dockerfile.</li> <li>3. Analyze Kubernetes resources, objects, namespaces which is a portable, extensible open-source platform for managing.</li> <li>4. Create kubernetes namespaces for monitoring and logging external resources.</li> </ol>
17HS1705	Engineering Economics And Finance	<ol style="list-style-type: none"> <li>1. Understand various forms of organizations and principles of management.</li> <li>2. Understand the various aspects of business economics</li> <li>3. Acquire knowledge on Human resources and Marketing functions</li> <li>4. Understand different methods used in calculating depreciation and evaluating alternatives economically</li> </ol>
17IT3751	Cloud Computing Lab	<ol style="list-style-type: none"> <li>1. Analyze the applications in cloud environment</li> <li>2. Develop applications in IaaS, PaaS and SaaS cloud models.</li> <li>3. Develop applications in different cloud ecosystems.</li> </ol>
17IT4752 A	Deep Learning Lab	<ol style="list-style-type: none"> <li>1. Understand the installation process and basics of tensor flow</li> <li>2. Construct a Multi Layer Neural Network</li> <li>3. Build a convolution neural network model for image classification</li> </ol>



		4. Implement a sentiment analysis model using LSTM
17IT4752 B	<b>Blockchain Technologies Lab</b>	<ol style="list-style-type: none"> <li>1. Build smart contracts using Remix IDE, Ganache and Myether Wallet in Ethereum Platform.</li> <li>2. Build private-permissioned blockchain-based applications for enterprises and businesses.</li> <li>3. Develop IPFS file system using peer to peer networks</li> </ol>
17IT4752C	<b>Information Retrieval System Lab</b>	<ol style="list-style-type: none"> <li>1. Demonstrate genesis and diversity of information retrieval situations for text and hyper media.</li> <li>2. Analyze the usage of different data/file structures in building computational search engines..</li> <li>3. Implement applications for the performance of information retrieval using classification, clustering, and filtering over multimedia.</li> </ol>
17IT5753	<b>Mini Project</b>	<ol style="list-style-type: none"> <li>1. Identify the problem, define objectives and scope of the project.</li> <li>2. Analyse the problem from state of the art for arriving at feasible solutions.</li> <li>3. Prepare an organized report employing elements of technical writing &amp; critical thinking.</li> <li>4. Summarize and communicate the content to audience in an effective manner.</li> </ol>
17IT4801A	<b>Business Intelligence</b>	<ol style="list-style-type: none"> <li>1. Describe the concepts and components of business intelligence</li> <li>2. Evaluate the use of BI for supporting decision making in an organization.</li> <li>3. Discover the requirements need to design a business intelligence model.</li> <li>4. Implement a behavioural model to assess the behaviour of the customer..</li> </ol>
17IT4801B	<b>Mobile Computing</b>	<ol style="list-style-type: none"> <li>1. Understand the concept of mobile computing paradigm, its novel applications and access techniques.</li> <li>2. Analyze cellular systems that adapt mobility for wireless data transmissions</li> <li>3. Analyze wireless data transmission techniques in mobile communications</li> <li>4. Evaluate mechanisms extended in network layer for mobility and satellite systems for supporting mobile communications</li> </ol>
17IT4801C	<b>Service Oriented Architecture</b>	<ol style="list-style-type: none"> <li>1. Build applications based on XML using Document Object Model and Simple API for XML</li> <li>2. Understand the basic principles and standards of Service-Oriented Architecture</li> <li>3. Analyze web services using technology elements</li> <li>4. Build SOA-based applications for intra-enterprise</li> </ol>

		and inter-enterprise applications.
17IT4801D	<b>Software Metrics And Quality Management</b>	<ol style="list-style-type: none"> <li>1. Understand different metrics associated with Software Development and evaluation</li> <li>2. Apply quality measurement , metrics and quality plan for software projects.</li> <li>3. Analyze various SQA standards and software process assessments</li> <li>4. Identify quality factors, quality metrics and SQA models and their impact on the final product.</li> </ol>
17IT5851	<b>Major Project</b>	<ol style="list-style-type: none"> <li>1. Apply appropriate research methodology to provide a solution to the chosen problem</li> <li>2. Design, develop and test software using current techniques.</li> <li>3. Prepare a comprehensive report of the project work using modern tools</li> <li>4. Demonstrate and Communicate the project objectives and outcomes in an effective manner.</li> </ol>